**Art and Design**

The art and design programmes of study have been noticeably reduced in the new curriculum. However, the aims and purposes remain very much the same.

Note: Unlike other subjects in the new curriculum, the aims of A&D are not made explicit at KS1 (this may change with the final document) and so I’ve included the purposes and aims for the whole subject (Ks1,2&3) in both the tables below.

**KS.1 Programmes of Study**

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| **Curriculum 2000** | **New Curriculum** | **Changes** |
| **Aims**  During key stage 1 pupils develop:   * their creativity and imagination by exploring the visual, tactile and sensory qualities of materials and processes. * They learn about the role of art, craft and design in their environment. * They begin to understand colour, shape and space and pattern and texture and use them to represent their ideas and feelings. | **Purpose of study**   * should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. * As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. * They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.   **Aims**  ensure that all pupils:   * produce creative work, exploring their ideas and recording their experiences * become proficient in drawing, painting, sculpture and other art, craft and design techniques * evaluate and analyse creative works using the language of art, craft and design * know about great artists, craft makers and designers, and understand the * historical and cultural development of their art forms. | No change |
| **Exploring and developing ideas**  Pupils should be taught to:   * record from first-hand observation, experience and imagination, and explore ideas * ask and answer questions about the starting points for their work, and develop their ideas. | Pupils should be taught:   * to use drawing, painting and sculpture to develop and share their ideas, |  |
| **Investigating and making art, craft and design**  Pupils should be taught to:   * investigate the possibilities of a range of materials and processes * try out tools and techniques and apply these to materials and processes, including drawing * represent observations, ideas and feelings, and design and make images and artefacts. | * to use a range of materials creatively to design and make products, experiences and imagination | No Change |
| **Evaluating and developing work**  Pupils should be taught to:   * review what they and others have done and say what they think and feel about it * identify what they might change in their current work or develop in their future work. | * to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space | No change |
| **Knowledge and understanding**  Pupils should be taught about:   * visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space * materials and processes used in making art, craft and design * differences and similarities in the work of artists, craftspeople and designers in different times and cultures | * about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | No change |
| **Breadth of study**  During the key stage, pupils should be taught the Knowledge, skills and understanding through:   * exploring a range of starting points for practical work * working on their own, and collaborating with others, on projects in two and three dimensions and on different scales * using a range of materials and processes * investigating different kinds of art, craft and design |  |  |

**KS.2 Programmes of Study**

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| **Curriculum 2000** | **New Curriculum** | **Changes** |
| **Aims**  During key stage 2 pupils:   * develop their creativity and imagination through more complex activities. * These help to build on their skills and improve their control of materials, tools and techniques. * They increase their critical awareness of the roles and purposes of art, craft and design in different times and cultures. * They become more confident in using visual and tactile elements and materials and processes to communicate what they see, feel and think. | **Purpose of study**   * should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. * As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. * They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.   **Aims**  ensure that all pupils:   * produce creative work, exploring their ideas and recording their experiences * become proficient in drawing, painting, sculpture and other art, craft and design techniques * evaluate and analyse creative works using the language of art, craft and design * know about great artists, craft makers and designers, and understand the * historical and cultural development of their art forms. | No change |
| **Exploring and developing ideas**  Pupils should be taught to:   * record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes * question and make thoughtful observations about starting points and select ideas to use in their work * collect visual and other information to help them develop their ideas, including using a sketchbook. | Pupils should be taught to:   * develop their techniques, including their control and their use of materials, with creativity, experimentation * and an increasing awareness of different kinds of art, craft and design.   Pupils should be taught:   * to create sketch books to record their observations and use them to review and revisit ideas |  |
| **Investigating and making art, craft and design**  Pupils should be taught to:   * investigate the possibilities of a range of materials and processes * try out tools and techniques and apply these to materials and processes, including drawing * represent observations, ideas and feelings, and design and make images and artefacts. | * to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials | No Change |
| **Evaluating and developing work**  Pupils should be taught to:   * compare ideas, methods and approaches in their own and others' work and say what they think and feel about them * adapt their work according to their views and describe how they might |  | These elements are not expressed explicitly in the new curriculum |
| **Knowledge and understanding**  Pupils should be taught about:   * visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes * materials and processes used in art, craft and design and how these can be matched to ideas and intentions * the roles and purposes of artists, craftspeople and designers working in different times and cultures | * about great artists, architects and designers in history. | The guidance and requirements in this section have been much reduced. |
| **Breadth of study**  During the key stage, pupils should be taught the Knowledge, skills and understanding through:   * exploring a range of starting points for practical work * working on their own, and collaborating with others, on projects in two and three dimensions and on different scales * using a range of materials and processes, including ICT * investigating art, craft and design in the locality and in a variety of genres, styles and traditions |  |  |